

# Marionnet — a virtual network laboratory

<http://www.marionnet.org>

Jean-Vincent Loddo  
Luca Saiu

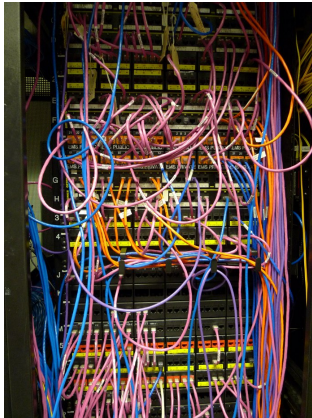
Laboratoire d'Informatique de l'Université Paris Nord (LIPN)

FOSDEM — Bruxelles, 2010-02-06



# Network lab exercises in France: the old way

Twenty students sharing this:



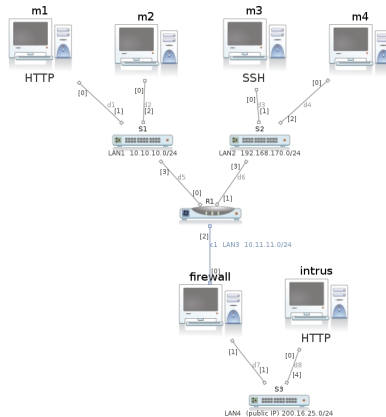
Picture by camknows: Attribution-NonCommercial-ShareAlike 2.0 Generic:

<http://www.flickr.com/photos/camknows/3984879518>



# Network lab exercises in France: the new way

Each student running a virtual network:

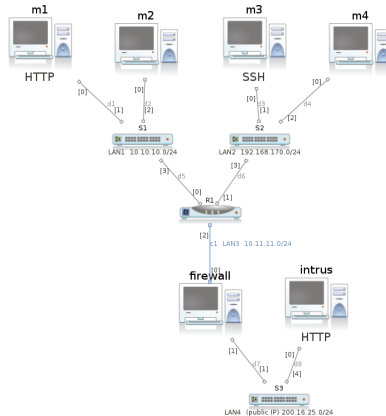


From a real 3-hour exam (routing, firewall, SNAT, DNAT)



# Network lab exercises in France: the new way

Each student running a virtual network:



From a real 3-hour exam (routing, firewall, SNAT, DNAT)



# Simulate faithfully

Simulate a whole network (*computers*, routers, switches, cables, ...)

- For teachers: sharing exercises
- For students: working at home
- **Dynamically** changing the network
  - Adding/disconnecting cables
  - Adding/disconnecting routers, switches, computers, ...
  - **Hot** changes... the rest of the network runs!
  - Gateway to the host network



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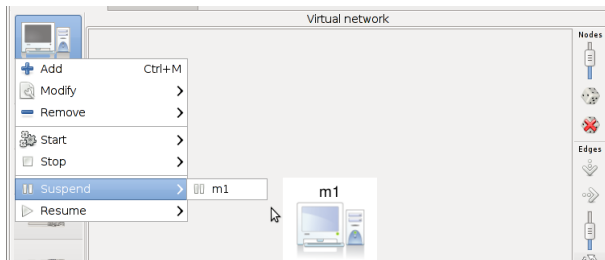
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# Do *more* than real hardware

- *Pause* devices (nice for routing tests)
- Save filesystem deltas
- *Reversible* filesystem changes
- *Break* virtual hardware whenever you want
  - How to explain reliability in TCP/IP? With *faulty cables*!



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Name	Type	Timestamp	Comment
▼ m1		-	machine-default
▼ m1		2011-00-31 20:38:50	[no comment]
▼ m1		2011-00-31 20:39:05	
▶ m1		2011-00-31 20:39:05	
▼ R1		-	
▼ R1		2011-00-31 20:38:50	
▼ R1		2011-00-31 20:39:05	
R1		2011-00-31 20:39:13	[no comment]
▼ R2		-	router-default
▼ R2		2011-00-31 20:39:05	[no comment]
R2		2011-00-31 20:39:16	[no comment]



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Name	Type	Timestamp	Comment
▼ m1		-	machine-default
▼ m1		2011-00-31 20:26:12	[no comment]
▼ m1		2011-00-31 20:26:26	[no comment]
▶ m1		2011-00-31 20:26:54	[no comment]
▼ R1		-	router
R1		2011-00-31 20:27:05	[no comment]

Expand all

Collapse all

Export as machine variant

Start in this state

Delete this state



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Virtual network						
Name	Type	Loss %	Duplication %	Flipped bits %	Minimum delay (ms)	Maximum delay (ms)
▼ m1						
▼ eth0						
inward		0	0	0	0	0
outward		0	0	0	0	0
▼ m2						
▼ eth0						
inward		0	0	0	0	0
outward		0	0	0	0	0
▼ eth1						
inward		0	0	0	0	0
outward		0	0	0	0	0
▼ c1						
to m1 (eth0)		20	0	0	0	0
to m2 (eth0)		0	0	0	0	0

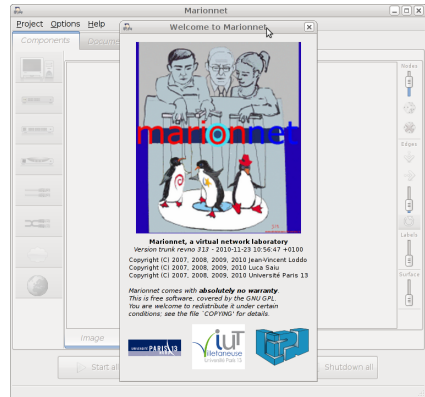


# Friendly graphical interface

*Students* are our main target

- ...including first-year students
- ...including *bad* students

Don't scare them

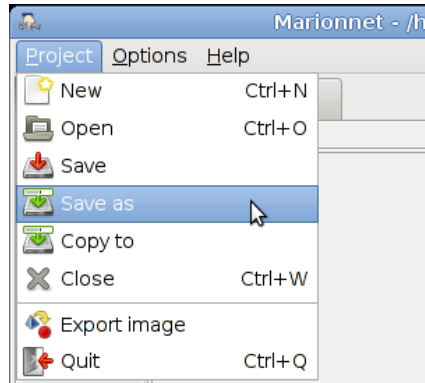


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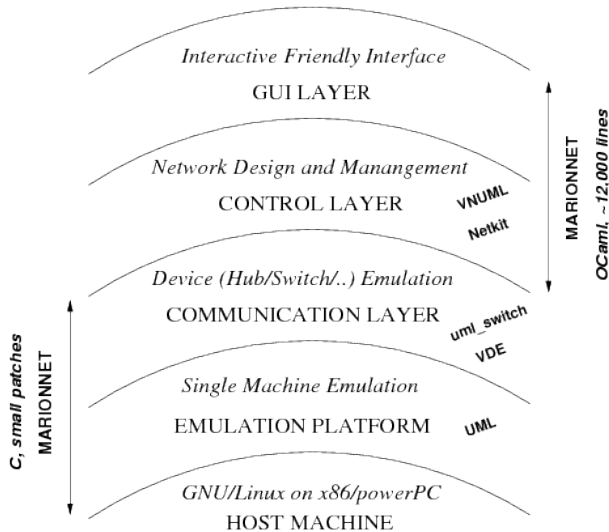


# Wanna see it?

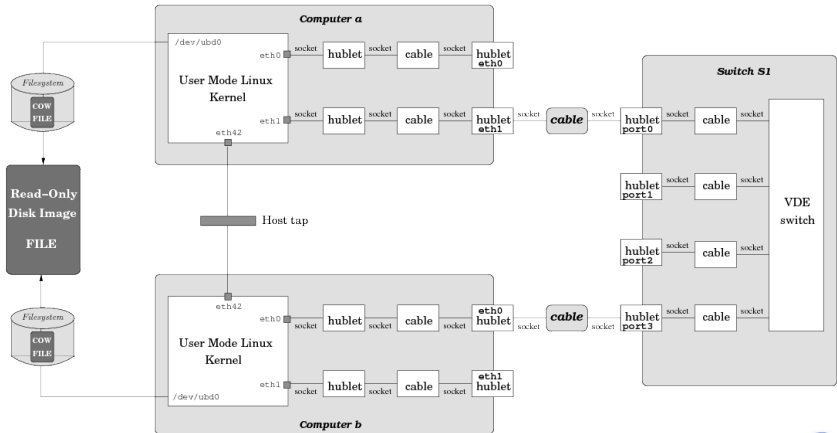
*[Screenshot]*



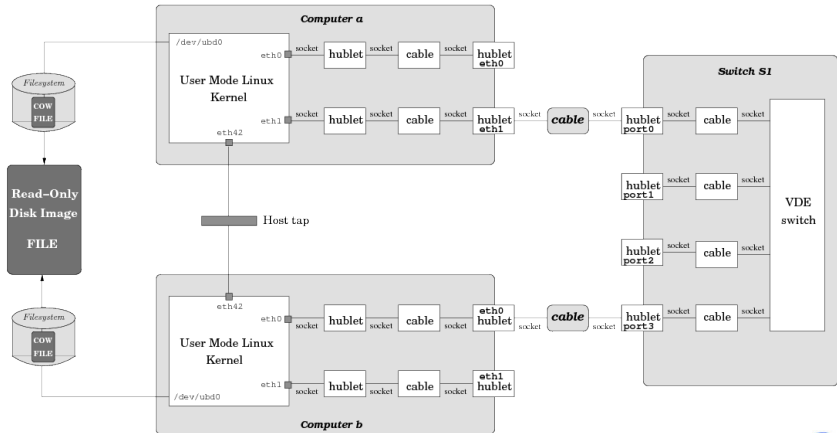
# Architecture



## The network emulation level



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Strongly *concurrent* code, which must be *fault-tolerant*



# We rely on...

- *VDE*, heavily [with my code for LED blinking :-)]
- *UML*, not so heavily; with some work we could support other virtualization or simulation engines. But I kinda like UML.
- *graphviz*, for generating the network graph picture
- Several standard Unix utilities...
- Gtk
- Glade (but we want to get rid of it)
- OCaml (compile-time only)
- (an early prototype relied on Netkit)

Lots of dependencies; we provide a script making Marionnet easy to compile from sources, including its dependencies



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# Cool hacks, including a kernel patch

*[Ghostification screencast]*

...and there's more:

*Status Report: Marionnet — How to Implement a Virtual Network Laboratory in Six Months and Be Happy, Jean-Vincent Loddo, Luca Saiu, 2007 ACM SIGPLAN Workshop on ML.*

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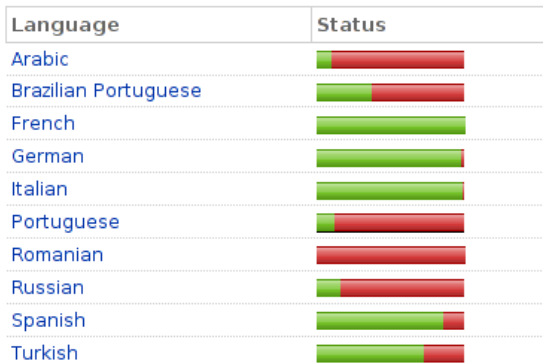
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# Wanna help?



Translating is an easy way to contribute.



## Other ways to contribute

- We released less than a week ago
- Play with Marionnet and report any problem
- Can you code in OCaml...?



Thanks!

<http://www.marionnet.org>



(and we're on launchpad).

